SDE Classroom Observation Form

School Name:				Grade:		Subject:	

Date:		Time In:		Time Out:	Co-teaching Model (circle if applicable):

Co-teaching Model (circle if applicable):

Team teaching   **Alternative**   **Station**
One teach/one assist   **Parallel**

1 - Not observed
2 - Somewhat evident (emerging level of implementation)
3 - Evident (proficient level of implementation)
4 - Very evident (exemplary level of implementation)

Effectiveness level of implementation of co-teaching model
1   2   3   4 (circle one)

Number	Teacher-Centered Indicators	Look Fors	Level of Implementation (1, 2, 3, or 4)	Notes: What is the instructor doing?
1	**CI-1: The instructor uses curriculum documents and artifacts aligned to the intended rigor of the standards to effectively guide classroom instruction.**	Posted learning targets, EQs, curriculum standards, subject-related informational posters, student work exemplars, & lesson plans (if available)		
2	**CI-2: The instructor establishes and communicates clear learning targets and success criteria.**	Posted & verbalized learning targets (LT) in the classroom; the success criteria for mastering the LT are understood		
3	**CI-2: The instructor uses *evidence-based* instructional practices to promote active student learning in the classroom.**	Effective lesson planning & instructional strategies supported by evidence-based interventions		
4	**CI-2: The instructor builds student capacity to self-monitor their academic progress.**	Scoring rubrics, mastery checklists, self efficacy strategies, & student progress monitoring tools		
5	**CI-3: The instructor uses formative assessments (oral and/or written) to monitor learning and to inform instruction.**	Effective Q & A session, quizzes, ticket-out-door slips, think-pair-share, journaling, clickers, or interactive assessments activities that drive the instruction		
6	**SLE-1: The instructor establishes and implements rules, schedules, practices, and procedures within the classroom to maximize student learning.**	Posted and/or verbalized classroom rules & procedures that create a positive learning environment for all students		

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Number	Student-Centered Indicators	Look Fors	Level of Implementation (1, 2, 3, or 4)	Notes: What are the students doing?
7	**CI-2: Students engage fully in the learning activities of the lesson.**	Observed number of students engaged and the level of learning intensity		
8	**CI-2: Students take part in differentiated and personalized learning activities.**	Flexible grouping with tiered assignments and scaffolding strategies for individual students		
9	**CI-2: Students participate in a rigorous lesson that requires the use of higher-order thinking.**	Higher levels of Webb's Depth of Knowledge or Bloom's Taxonomy of Learning Domains that require strategic and extended thinking (use of Why Qs vs What Qs)		
10	**CI-2: Students receive personalized instructional feedback (from teachers/peers/other resources) to improve their understanding of the work.**	Interactive and rich dialogue and feedback that stimulates better and deeper student understanding		
11	**SLE-1: Students maximize class time by avoiding off-task behaviors and classroom interruptions.**	Few interruptions such as school announcements, down time, off-task student behaviors, discipline issues, & tardies		
12	**SLE-3: Students function in a supportive learning environment created by the teacher, their peers, and other pro-social resources.**	Supportive dialogue and behavior during the lesson among the teacher and students to facilitate high levels of student learning and classroom morale		
13	**CI-2: Students use real-life examples to connect new content to learning.**	Guest speakers, current events, student interest inventories & simulations		
14	**CI-3: Students demonstrate and articulate proficient/distinguished work.**	Student work results and/or oral responses to observer's inquiry		
15	**CI-2: Students use appropriate and cuurent technology to enhance their learning.**	Student-centered activities with technology such as computers, digital cameras, graphing calculators, cell phones, and/or software programs		